

## Algebra 1

Common to both Cores (based on new core language)	New Core Only	Old Core Only
<p><i>Standard I: Students will expand number sense to understand, perform operations, and solve problems with real numbers.</i></p> <p><b>Objective 1: Represent real numbers as points on the number line and distinguish rational numbers from irrational numbers.</b></p> <ul style="list-style-type: none"> <li>• Define a rational number as a point on the number line that can be expressed as the ratio of two integers, and points that cannot be so expressed as irrational.</li> <li>• Classify numbers as rational or irrational, knowing that rational numbers can be expressed as terminating or repeating decimals and irrational numbers can be expressed as non-terminating, non-repeating decimals.</li> <li>• Classify <math>\pi</math> and square roots of non-perfect square numbers as irrational.</li> <li>• Place rational and irrational numbers on a number line between two integers.</li> </ul>		<ul style="list-style-type: none"> <li>• Compare and order real numbers</li> </ul>
<p><b>Objective 2: Compute fluently and make reasonable estimates with rational and irrational numbers.</b></p> <ul style="list-style-type: none"> <li>• Simplify, add, subtract, multiply, and divide expressions with square roots.</li> <li>• Evaluate and simplify numerical expressions containing rational numbers and square roots using the order of operations.</li> <li>• Compute solutions to problems, represent answers in exact form, and determine the reasonableness of answers.</li> <li>• Calculate the measures of the sides of a right triangle using the Pythagorean Theorem.</li> </ul>		<ul style="list-style-type: none"> <li>• Relate properties and operations of rational numbers to irrational numbers</li> <li>• Choose appropriate and convenient forms of real numbers for solving problems and representing answers.</li> </ul>

<p><b>Standard II: Students will extend concepts of proportion to represent and analyze linear relations.</b></p> <p><b>Objective 1: Represent and analyze the slope of a line.</b></p> <ul style="list-style-type: none"> <li>• Identify the slope of a line when given points, a graph, or an equation.</li> <li>• Identify horizontal and vertical lines given the equations or slopes.</li> <li>• Determine the effect of changes in slope or y-intercept in <math>y = mx + b</math>.</li> <li>• Determine and explain the meaning of slopes and intercepts using real-world examples.</li> </ul>		
<p><b>Objective 2: Model and interpret problems having a constant rate of change using linear functions.</b></p> <ul style="list-style-type: none"> <li>• Write algebraic expressions or equations to generalize visual patterns, numerical patterns, relations, data sets, or scatter plots.</li> <li>• Represent linear equations in slope-intercept form, <math>y = mx + b</math>, and standard form, <math>Ax + By = C</math>.</li> <li>• Distinguish between linear and non-linear functions by examining a table, equation, or graph.</li> <li>• Interpret the slope of a linear function as a rate of change in real-world situations.</li> </ul>		
<p><b>Objective 3: Represent and analyze linear relationships using algebraic equations, expressions, and graphs.</b></p> <ul style="list-style-type: none"> <li>• Write the equation of a line when given two points or the slope and a point on the line.</li> <li>• Approximate the equation of a line given the graph of a line.</li> <li>• Identify the <math>x</math>- and <math>y</math>-intercepts from an equation or graph of a line.</li> <li>• Graph linear relations and inequalities by</li> </ul>	<ul style="list-style-type: none"> <li>• Identify the <math>x</math>- and <math>y</math>-intercepts from a table of values.</li> </ul>	<ul style="list-style-type: none"> <li>• Identify the domain and range of a relation or function from a graph, equation, table or set of ordered pairs</li> <li>• Determine whether two lines are parallel, perpendicular, or neither, given the equations</li> <li>• Use direct variation</li> </ul>

plotting points, by finding x- and y-intercepts, or by using the slope and any point on the line.		
<b>Standard III: Students will develop fluency with the language and operations of algebra to analyze and represent relationships.</b>  <b>Objective 1: Simplify polynomials and the quotient of monomials.</b> <ul style="list-style-type: none"> <li>• Multiply monomials by a polynomial.</li> <li>• Multiply binomials.</li> <li>• Simplify the quotient of monomials using positive exponents.</li> </ul>	<ul style="list-style-type: none"> <li>• Simplify and evaluate monomial expressions and formulas.</li> <li>• Add and subtract polynomials.</li> </ul>	
<b>Objective 2: Solve and interpret linear equations and inequalities in various situations including real-world problems.</b> <ul style="list-style-type: none"> <li>• Solve single-variable linear equations and inequalities algebraically and graphically.</li> <li>• Solve real-world problems involving constant rates of change.</li> <li>• Solve equations for a specified variable.</li> <li>• Solve proportions that include algebraic first-degree expressions.</li> </ul>		
<b>Objective 3: Solve and interpret pairs of linear equations and inequalities.</b> <ul style="list-style-type: none"> <li>• Solve systems of two linear equations graphically and algebraically with and without technology.</li> <li>• Determine the number of possible solutions for a system of two linear equations.</li> <li>• Graph a system of linear inequalities and identify the solution.</li> </ul>		<ul style="list-style-type: none"> <li>• Solve systems of two linear equations or inequalities numerically, e.g., from a table or guess and check.</li> </ul>
<b>Objective 4: Factor polynomials with common monomial factors and factor simple quadratic expressions.</b> <ul style="list-style-type: none"> <li>• Find the greatest common monomial factor of a polynomial.</li> <li>• Factor trinomials with integer coefficients of the form <math>x^2 + bx + c</math>.</li> <li>• Factor the difference of two squares and</li> </ul>		

perfect square trinomials.		
	<b>Objective 5: Solve quadratic equations using factoring or by taking square roots.</b> <ul style="list-style-type: none"> <li>Solve quadratic equations that can be simplified to the form <math>x^2 = a</math> where <math>a \geq 0</math> by taking square roots.</li> <li>Solve quadratic equations using factoring.</li> <li>Write a quadratic equation when given the solutions.</li> </ul>	
<b>Geometry &amp; Measurement</b>		<ul style="list-style-type: none"> <li>Solve problems using the distance and midpoint formulas (Geometry)</li> <li>Solve problems for areas, perimeters, volumes and surface area</li> <li>Solve problems for areas and circumferences of circles</li> <li>Find missing parts of geometric figures using proportional reasoning and geometric relationships (Pre-Algebra)</li> <li>Solve problems and express answers using appropriate units of measure</li> <li>Express the rate of change as a ratio of two different measures</li> <li>Select appropriate units to achieve the desired precision when solving problems</li> </ul>
<b>Standard IV: Students will understand concepts from statistics and apply statistical methods to solve problems.</b>  <b>Objective 1: Summarize, display, and analyze bivariate data.</b> <ul style="list-style-type: none"> <li>Collect, record, organize, and display a set of data with at least two variables.</li> <li>Determine whether the relationship between two variables is approximately linear or non-linear by examination of a scatter plot.</li> <li>Characterize the relationship between two linear related variables as having positive, negative, or approximately zero correlation.</li> </ul>		

<b>Objective 2: Estimate, interpret, and use lines fit to bivariate data.</b> <ul style="list-style-type: none"> <li>Estimate the equation of a line of best fit to make and test conjectures.</li> <li>Interpret the slope and y-intercept of a line through data.</li> <li>Predict y-values for given x-values when appropriate using a line fitted to bivariate numerical data.</li> </ul>		
<b>Probability</b>		<ul style="list-style-type: none"> <li>Determine and express the probability of an event as a fraction, percent, ratio, or decimal</li> <li>Identify the probability of an event as being between zero and one.</li> <li>Recognize that the sum of the probability of an event and the probability of its complement is equal to one. (Pre-Algebra</li> <li>Determine whether a game or process is fair.</li> </ul>